

Griffin R. VanderGheynst

908-246-2623 • griffinvand@gmail.com • [Portfolio](#) • [LinkedIn](#)

EDUCATION

Clark University - Worcester, MA, Spring 2026

Bachelor of Arts - Interactive Media Focused in Programming

Minor - Computer Science

SKILLS

- **Languages/Tools:** C++ | Python | C# | Unreal Engine | Unity | Git | HTML5 | Java
- **Skills:** 3D Math and Physics | AI Development and Pathfinding | Game Optimization | Procedural Animation

RELEVANT COURSEWORK

Game Studio(5 semesters) • C++ Programming • AI Programming • Serious Game Project • Data Structures • Assembly Lang • Data Analytics • Game Design Fundamentals • Discrete Structures • Automata Theory • QA and Automation • Calculus 2

EXPERIENCE

Hubbard Landscaping

Landscaper(21-22); Foreman(22-Present)

- Led and trained crews of up to 3
- Supervised and coordinated the efforts of the landscaping crew
- Worked with clients to meet their highest expectations

September 2021 - Present
Lebanon, NJ

Winnwald Day Camp

Junior Counselor

- Assisted counselors in leading activities and supervising groups of children of ages 6-13
- Learned responsibility, safety awareness, and leadership in a high-energy environment
- Gained experience keeping kids engaged, safe, and having fun

June 2018 - August 2018
Clinton Township, NJ

Game-U - Mentorship Program

Game Developer

- Designed and developed a game from concept to a fully playable experience with guidance from a mentor
- Built a foundation in core game design principles in the context of Unity
- Applied knowledge to create gameplay systems and mechanics

2017 - 2022
Flemington, NJ

McDonald's

Crew Member

- Grew as an effective communicator within a larger system
- Learned to adapt and perform in a hectic environment
- Gained experience with customer service

December 2018 - December 2019
Clinton, NJ

EXTRACURRICULAR

IGDA Clark

Member

- Mentored local, game development interested high schoolers
- Worked as programmer with semi-random teams of up to 8 to create games within short time frames
- Winner of multiple game jams as a solo developer

August 2022 - Present
Worcester, MA